



Digital Clean 3D Logo Reveal White 2023



Hello Dear!

Thank you for purchasing my after effects template.
I hope you would like it and very useful.
Thanking for your support,
it's highly appreciated.

Adobe After Effects [CC2019](#) (software)
or
Newer version required to open this template file.

Digital Clean 3D Logo Reveal White 2023

Steps that you need to follow:

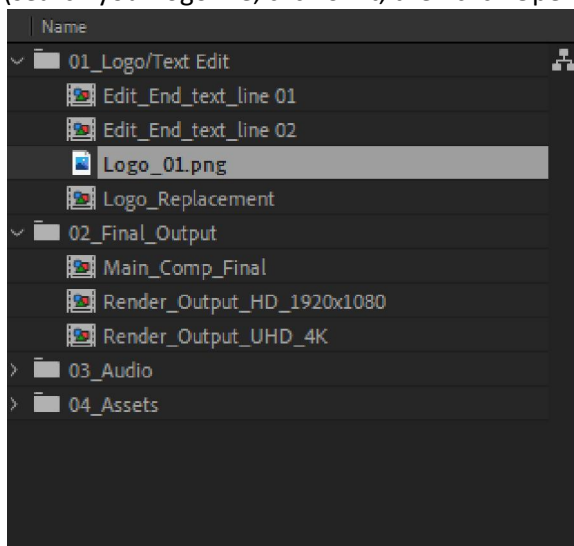
1. Logo
2. Tagline
3. Audio
4. Edit Controllers
5. Render

First select the ([Digital Clean 3D Logo Reveal White 2023](#))

(after effects project) and to open from the [zip file extracted folder](#).

1. Logo:

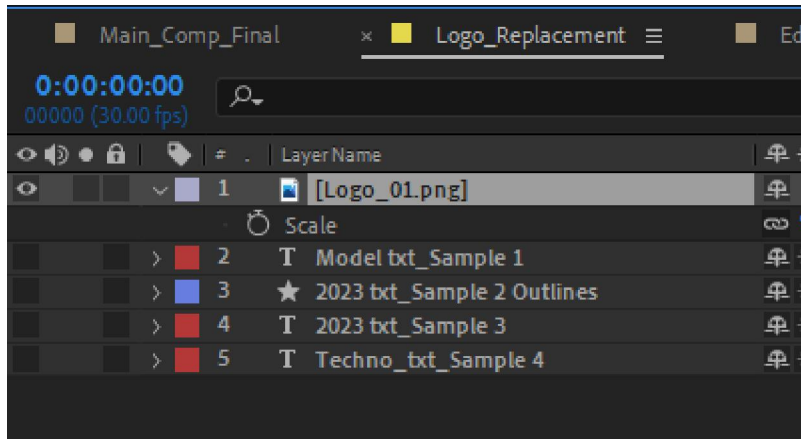
- a. Import your logo in to After Effects.
- b. In the Project panel get into "[01_Logo/Text Edit](#)" folder
Right click on the "[Logo_01.png](#)" file-> **Replace footage -> File**
(search your logo file, click on it, then click Open)



c. Double click & Open "Logo Replacement" comp to adjust it

Adjust position and scale if needed.

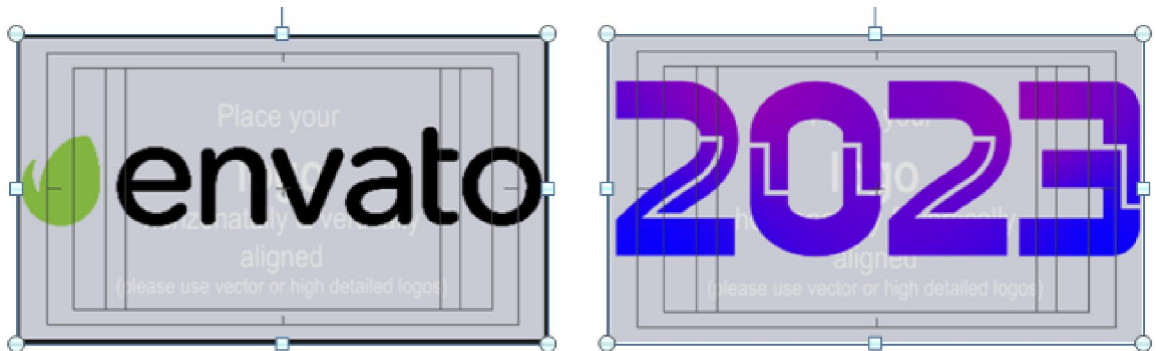
(To adjust scale click on your logo and **press "S"** key, adjust scale amount



Adjust position click on the logo and drag with the cursor

Scale the logo as to the fullest as possible shown in the sample images.

Keep the Logo fully centered



TEXT INSTEAD OF LOGO

Open "Logo Replacement" composition.

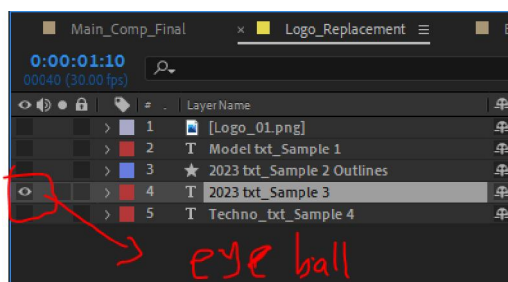
Switch off the "Logo layer and Activate the text layer by clicking the eye ball.

Example as in the preview video

"Model txt_Sample 1"

"2023 txt_Sample 3" "Font" Used " " origin-tech

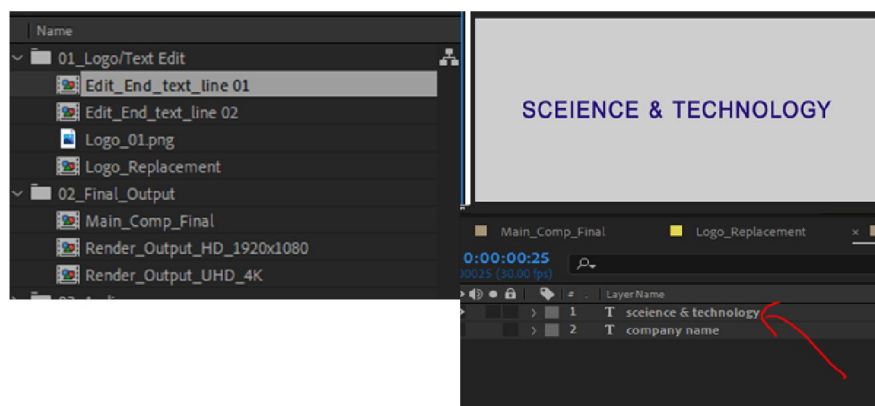
(click on the eye ball switch to activate the layer
(Switch off unnecessary layers by clicking the eye ball)



Double click on the text layer and type your text.

2. Tagline:

1. In the project panel get into folder "01_Logo/Text Edit" > Edit_End_text_line 01



2. Open composition and type your text.

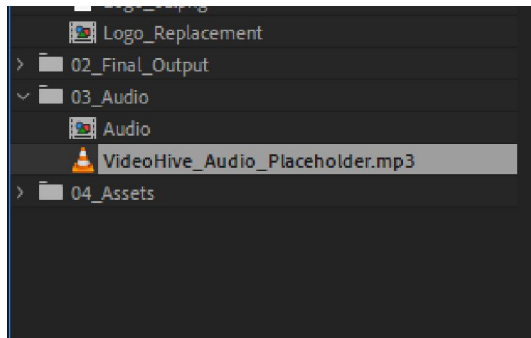
Same procedure for the "Edit_End_text_line 02"

3. Audio:

Audio file purchase link:

<https://audiojungle.net/item/glitch-digital-technology-ident/26150232>

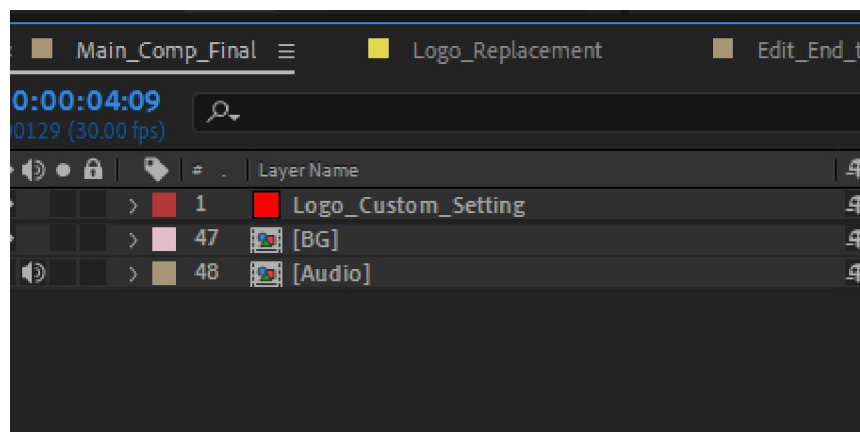
- a) In the project panel get into folder "03_Audio"
- b) Right click on the " VideoHive_Audio_Placeholder.mp3" file:
Replace footage > File (search the audio file, click on it, then click Open)



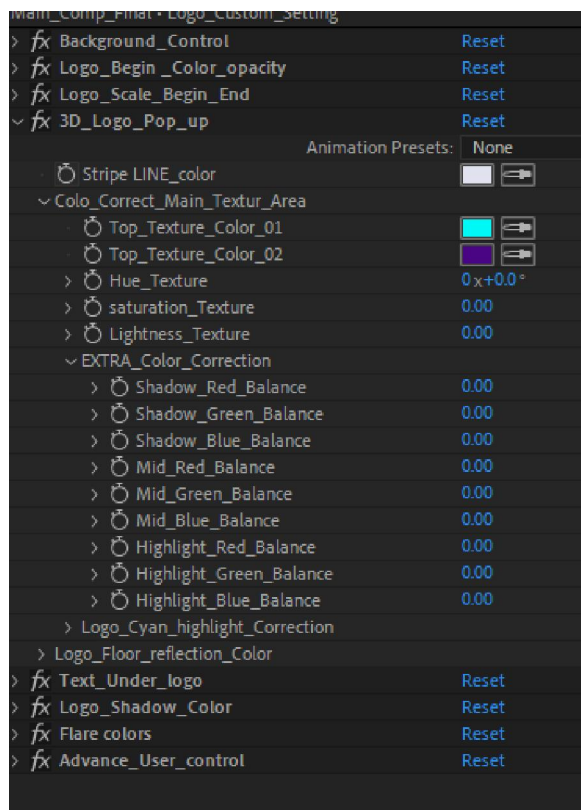
(The music is not included but can be purchased from the "Meerkats"
(Glitch Digital Technology Ident) on Audiojungle.net)

4. Edit Controllers

1. In the project panel get into folder "02_Final_Output "
2. Open the " Main_Comp_Final". comp
3. Choose "Logo_Custom_Setting" adjustment layer



4. Press "F3" in the keyboard. You will see some settings in the effect control window. Change what you need in Effect Control Panel.



5.Render:

1. In the project panel get into folder "02_Final_Output "
2. This time Select composition Named "Render_Output_UHD_4K" or "Render_Output_HD_1920x1080" (depend on your requirement)
3. Go to Menu and select **Composition -> Add to Render Queue**
Adjust the settings and render out video with required file format.
(Ex : .mov .avi .mp4...ect)

Congratulations.

You are done a excellent job. Enjoy!

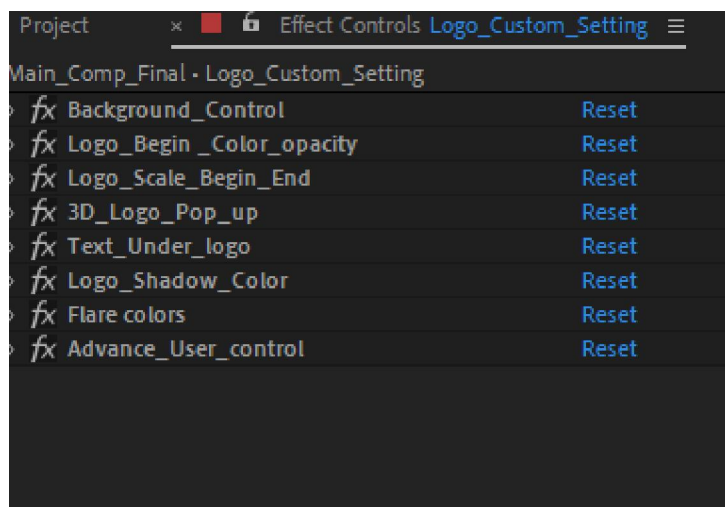
if you need any further help,

Contact me through my profile page and I will gladly help you out:

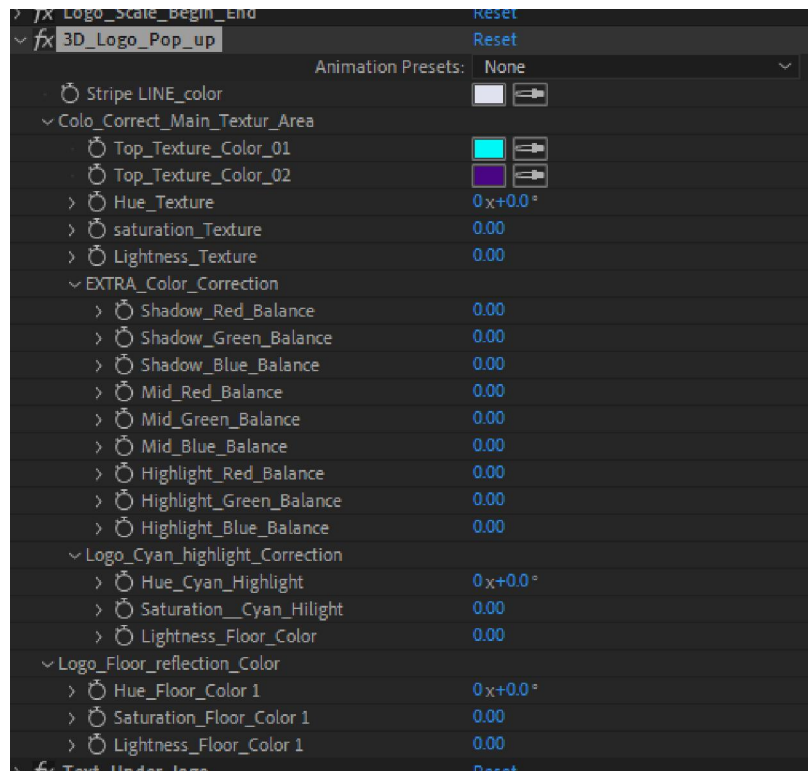
<http://videohive.net/user/Rozz>

If you like it - Please be kind enough to rate My project!

Edit -Extra Controllers in Depth

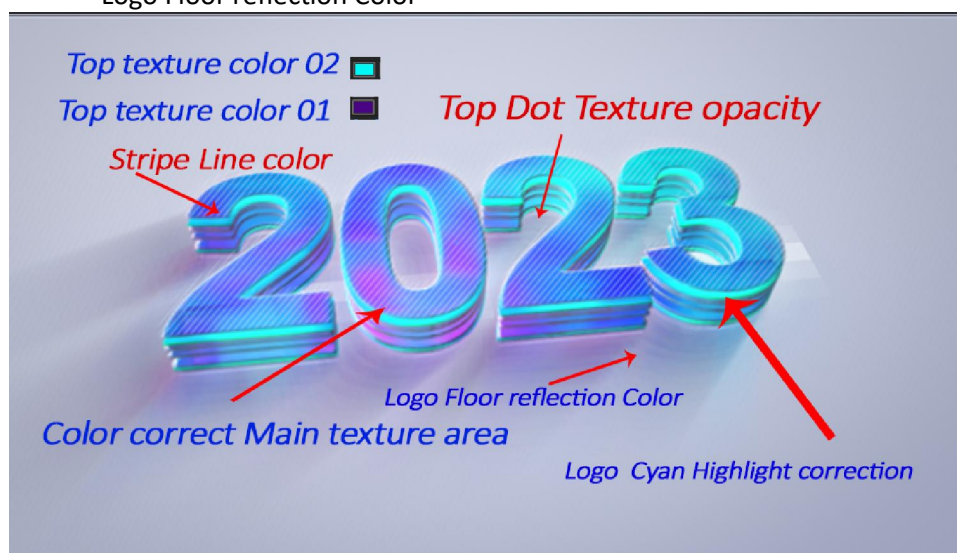


01. 3D_Logo_Numbers_Pop_up

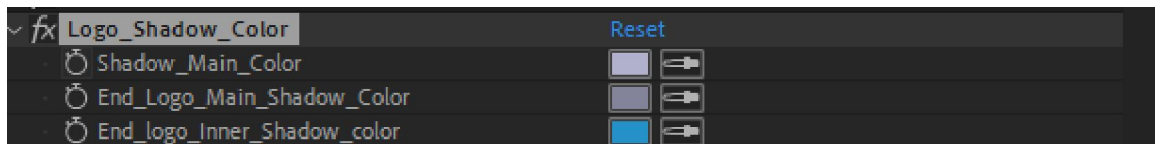


Setting will be changed as illustrated below

- Stripe line color
- Color Correct Main Texture Area
 - Top Texture Color 01
 - Top Texture Color 02
 - (Hue/Saturation/Lightness & Extra color correction for the same area)
 - Logo Cyan Highlight correction
- Logo Floor reflection Color



2. Logo_Shadow_Color



- These settings will change the logo shadow colors



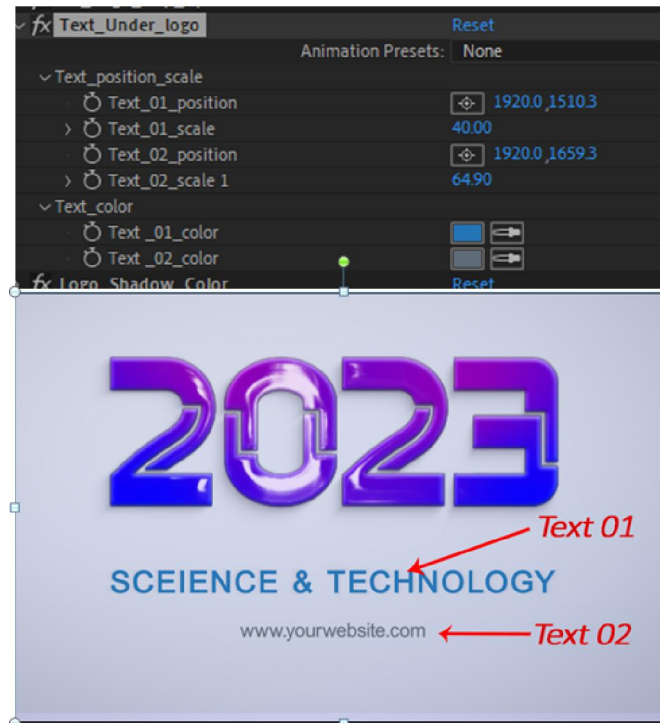
3. Logo Scale Begin End

- **Begin Logo Scale**
Change Begin point scale of the logo.
- (Keep the time line in the "08" marker)
- **End Logo Scale**
Change end point scale of the logo.
(Keep the time line in the "End Logo_scale" marker)

4. Text_Under_logo

- Txt_position_Scale /Text Color

Change end Text under logo position, scale and text colors

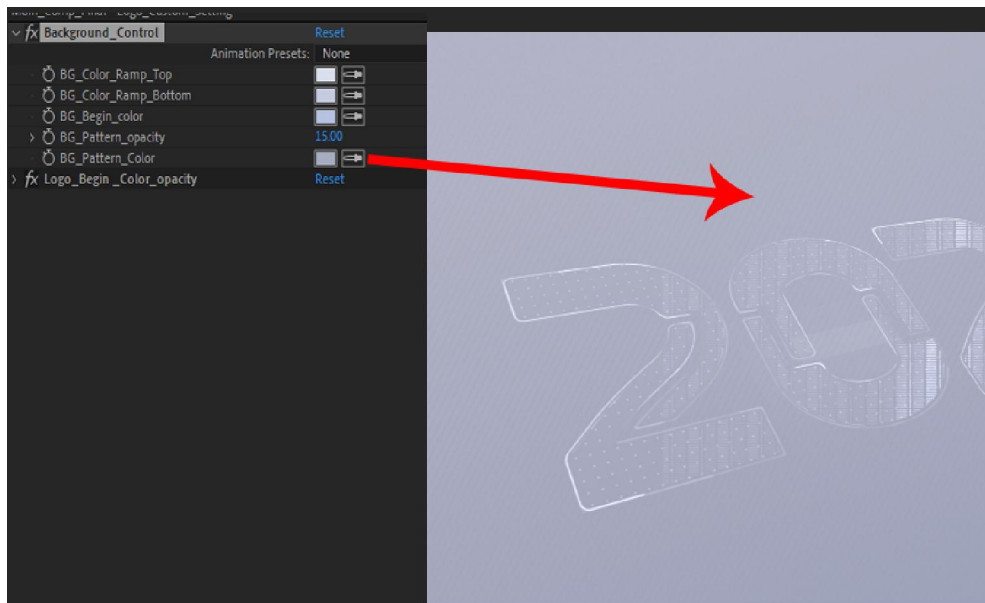


5. Background Control:

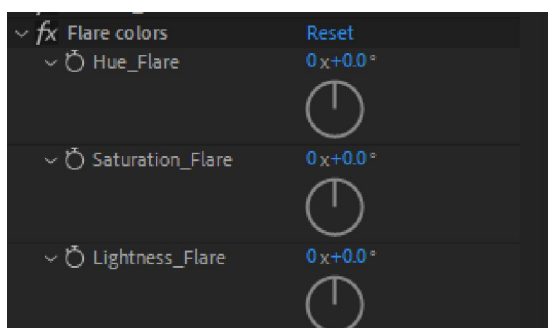


- BG_Color_Ramp_Top/ BG_Color_Ramp_Bottom
Change Background Colors as required
- BG_Begin_Color
Change begin Background Color

- **BG_Pattern_Opacity/ BG_Pattern_Color**
Change Colors & opacity of background line pattern.

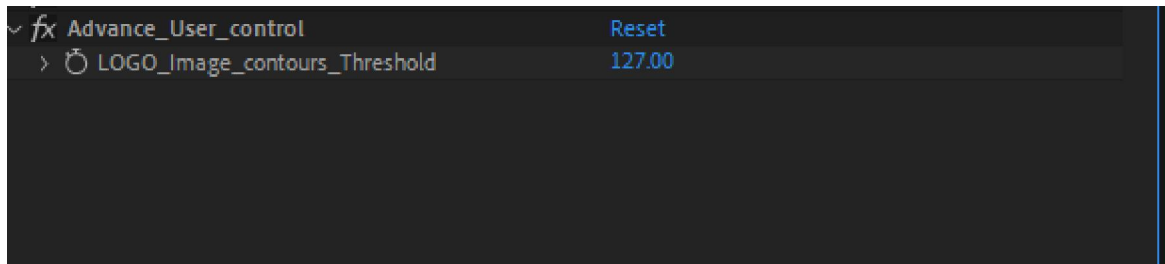


8. Flare Color

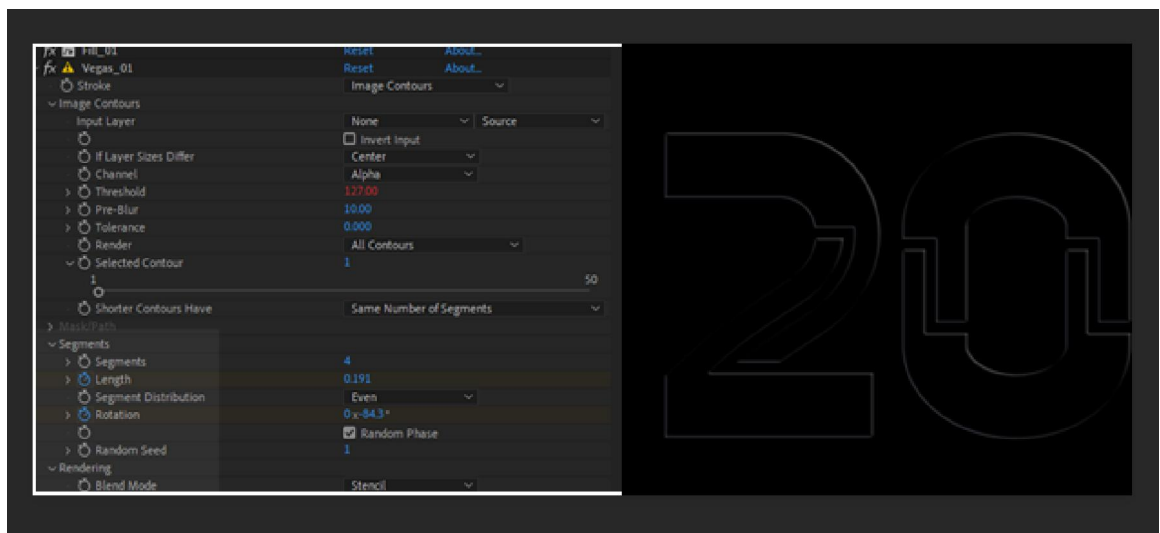


Change flare color (Hue/ saturation/ Lightness)

9. Advance_User_control



- This section is for advanced users only
- This will control the **vegas** effect image contours threshold. This will generate stroke around the logo. Normally keep this value of 127. If your logo is having problem with stroke making please lower this value a bit.
- Very Important factor is always **use vector LOGO** file or **Hires logo** files for this project.



You Are Done! Enjoy!
If you like it – Please don't forget to rate